

DIAGRAMMATIC QUANTUM CIRCUIT COMPRESSION FOR HAMILTONIAN SIMULATION

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CONTRIBUTION

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OUTLINE

- Motivation
- ZX-calculus and Pauli-gadgets
- Compression of Quantum Circuits for Hamiltonian Simulation



MOTIVATION

- NISQ: Restrictions on number of qubits and gates
- Shallow and simple quantum circuit structures are crucial
- Increasing popularity of diagrammatic approaches to quantum computing
- Used tool: ZX-calculus



ZX-calculus and Pauli-gadgets



ZX-DIAGRAMS: GENERATORS

Spiders:



Hadamard:

$$- \Box - = 1/\sqrt{2} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$
(3)

¹Van de Wetering, J.: ZX-calculus for the working quantum computer scientist, 2020, arXiv: 2012.13966 [quant-ph].



ZX-DIAGRAMS: ONLY CONNECTIVITY MATTERS



¹Van de Wetering, J.: ZX-calculus for the working quantum computer scientist, 2020, arXiv: 2012.13966 [quant-ph].



ZX-CALCULUS



A presentation of the ZX-calculus. All rules hold for all α , $\beta \in \mathbb{R}$ and due to (*h*) and (*hh*) for all colors interchanged. These rules only hold up to a non-zero scalar.

¹Van de Wetering, J.: ZX-calculus for the working quantum computer scientist, 2020, arXiv: 2012.13966 [quant-ph].



PHASE-GADGETS

The Z-phase gadgets $\Phi_n^Z(\alpha) : \mathbb{C}^{\otimes n} \longrightarrow \mathbb{C}^{\otimes n}$ are a family of unitary maps and are recursively defined as:

$$\Phi_{n+1}^{Z}(\alpha) := Z(\alpha),$$

$$\Phi_{n+1}^{Z}(\alpha) := (\mathbb{1}_{n} \otimes CNOT(n+1, n))(\Phi_{n}^{Z} \otimes \mathbb{1}_{1})(\mathbb{1}_{n} \otimes CNOT(n+1, n))$$
(5)

In ZX-calculus:

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²Cowtan, A. et al.: Phase Gadget Synthesis for Shallow Circuits. Electronic Proceedings in Theoretical Computer Science 318, pp. 213–228, 2020, https://doi.org/10.4204%2Feptcs.318.13.



PAULI-GADGETS

Let *s* be a word over the alphabet $\{X, Y, Z\}$, then a Pauli-gadget $P(\alpha, s)$ is defined as $U(s)\Phi_{|s|}^{Z}(\alpha)U(s)^{\dagger}$ where the unitary U(s) is defined recursively over *s*:

 $U(Zs') = I \otimes U(s'), \quad U(Ys') = X(\pi/2) \otimes U(s'), \quad U(Xs') = H \otimes U(s') \quad (7)$

Example:



²Cowtan, A. et al.: Phase Gadget Synthesis for Shallow Circuits. Electronic Proceedings in Theoretical Computer Science 318, pp. 213–228, 2020, https://doi.org/10.4204%2Feptcs.318.13.



FUSION AND TURNOVER RULES

• Let *s* be a Pauli-string, then for all α and β :

$$P(\alpha, s)P(\beta, s) = P(\alpha + \beta, s)$$
 (9)

 Two gadgets with an even number of legs on the same wires commute.



²Cowtan, A. et al.: Phase Gadget Synthesis for Shallow Circuits. Electronic Proceedings in Theoretical Computer Science 318, pp. 213–228, 2020, https://doi.org/10.4204%2Feptcs.318.13.

³Winderl, D. et al.: A recursively partitioned approach to architecture- aware ZX Polynomial synthesis and optimization, 2023, arXiv: 2303.17366 [quant- ph]



Diagrammatic Compression for Hamiltonian Simulation



HAMILTONIAN SIMULATION

Time evolution operator:

$$U(t_0, t_1) = \tau \exp\left(-i \int_{t_0}^{t_1} H(t) dt\right), \quad H(t) = \sum_{\ell} H_{\ell}(t)$$
(10)

By discretization in time and Trotter decomposition: Approximate time evolution operator by

$$U(n_t \Delta t) = \prod_{k=0}^{n_t-1} U_{n_t-k}(\Delta t), \quad U_k(\Delta t) = \prod_{\ell} \exp(-iH_{\ell,k}\Delta t).$$
(11)



⁵Camps, D. et al.: An Algebraic Quantum Circuit Compression Algorithm for Hamiltonian Simulation. SIAM Journal on Matrix Analysis and Applications 43 (3), pp. 1084–1108, 2022, https://doi.org/10.1137%F21m1439298.



COMPRESSION USING TURNOVER OPERATIONS

Definition

Define a *block* $B_i(\vec{\Theta})$ as a structure that satisfies

- **1** Fusion: $B_i(\vec{\alpha})B_i(\vec{\beta}) = B_i(\vec{a})$
- **2** Commutation: $B_i(\vec{\alpha})B_j(\vec{\beta}) = B_j(\vec{\beta})B_i(\vec{\alpha})$ for |i-j| > 1
- **3** Turnover: $B_i(\vec{\alpha})B_{i+1}(\vec{\beta})B_i(\vec{\gamma}) = B_{i+1}(\vec{a})B_i(\vec{b})B_{i+1}(\vec{c})$

⁴Kökcü, E. et al.: Algebraic compression of quantum circuits for Hamiltonian evolution. Physical Review A 105 (3), 2022, https://doi.org/10.1103%2Fphysreva.105.032420.



MERGING A TROTTER STEP INTO A CONSTANT-DEPTH TRIANGLE



⁵Camps, D. et al.: An Algebraic Quantum Circuit Compression Algorithm for Hamiltonian Simulation. SIAM Journal on Matrix Analysis and Applications 43 (3), pp. 1084–1108, 2022, https://doi.org/10.1137%F21m1439298.



COMPRESSION ALGORITHM

Input: Trotter circuit *C* on *N* spins with n_t time-steps, $n_t > N/2$ **Output:** Compressed $N \times N$ Trotter circuit *C*' equivalent to *C*

- 1: $C' \leftarrow TriangleCircuit(C'[:, 1 : N])$
- 2: **for** *I* = *N* + 1 to 2*n*^{*t*} **do**
- 3: *MergeLayer*(*C*', *C*[:, *I*])
- 4: $C' \leftarrow SquareCircuit(C')$

⁴Camps, D. et al.: An Algebraic Quantum Circuit Compression Algorithm for Hamiltonian Simulation. SIAM Journal on Matrix Analysis and Applications 43 (3), pp. 1084–1108, 2022, https://doi.org/10.1137%F21m1439298.



BLOCKS IN ZX-CALCULUS



 $H(t) = \sum_{i=1}^{N-1} J_i^{\alpha_i}(t) \sigma_i^{\alpha_i} \sigma_{i+1}^{\alpha_i}, \text{ for } \alpha_i \in \{x, y, z\}, \ \alpha_i \neq \alpha_{i+1}$ (12)



Transverse Field XY-Model:

$$H(t) = \sum_{i=1}^{N-1} J_i^X(t)\sigma_i^X\sigma_{i+1}^X + J_i^Y(t)\sigma_j^Y\sigma_{i+1}^Y + \sum_{i=1}^N h_i^Z(t)\sigma_i^Z$$
(14)



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KITAEV-COMPRESSION FOR 5 QUBITS



One Trotter timestep (top left). The constant-depth square circuit for 5 qubits (top right).

The constant-depth triangle circuit for 5 qubits (bottom).



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KITAEV CHAIN WITH THREE-BODY INTERACTION

$$H(t) = \sum_{i=1}^{N-2} J_i^{\alpha_i}(t) \sigma_i^{\alpha_i} \sigma_{i+1}^{\alpha_i} \sigma_{i+2}^{\alpha_i},$$
(15)

for $\alpha_i \neq \alpha_{i+1}$ and the restriction that $\alpha_i \in \{x, z\}$, $\alpha_i \in \{x, y\}$ or $\alpha_i \in \{y, z\}$ for all *i* (i.e. only two different types of Pauli- α occur).



The constant depth square for 6 qubits.



The compression of one Pauli-ZZZ gadget (highlighted) in ZX-calculus for 6 qubits.



SUMMARY AND OUTLOOK

- Usefulness of diagramming tools (ZX-calculus) to show circuit compression
- Re-derived constant-depth properties for several (Ising-, Kitaev-, XY-, TFXY-, TFIM-) models
- Showed constant-depth properties for three-spin interaction Kitaev model
- Indications for constant-depth properties for three-spin transverse-field Ising model



Thanks for your attention!

Hamiltonian Simulation



HAMILTONIAN SIMULATION

Time evolution operator:

$$U(t_0, t_1) = \tau \exp\left(-i \int_{t_0}^{t_1} H(t) dt\right), \quad H(t) = \sum_{\ell} H_{\ell}(t)$$
(16)

By discretization in time and Trotter decomposition: Approximate time evolution operator by

$$U(n_t \Delta t) = \prod_{k=0}^{n_t-1} U_{n_t-k}(\Delta t), \quad U_k(\Delta t) = \prod_{\ell} \exp(-iH_{\ell,k}\Delta t).$$
(17)



⁵Camps, D. et al.: An Algebraic Quantum Circuit Compression Algorithm for Hamiltonian Simulation. SIAM Journal on Matrix Analysis and Applications 43 (3), pp. 1084–1108, 2022, https://doi.org/10.1137%F21m1439298.



CLASSICAL ISING MODEL

$$H(t) = \sum_{i=1}^{n-1} J_i^{\alpha}(t) \sigma_i^{\alpha} \sigma_{i+1}^{\alpha} + \sum_{i=1}^n h_i^{\alpha}(t) \sigma_i^{\alpha}, \quad \alpha \in \{x, y, z\}$$
(18)

Approximate time evolution operator for $\alpha = z$:





TRANSVERSE FIELD ISING MODEL





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TRANSVERSE FIELD ISING MODEL WITH THREE-BODY INTERACTION



(20)





